

# WATCHTOWER

instruction



cardboard model for  
s-f, modern, ww2  
tabletop games



# AN EXAMPLE OF HOW TO PERFORM THE MODEL

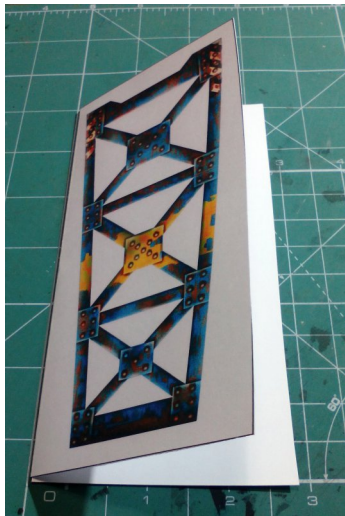
To print parts of the model to use paper with a weight of 200g/m<sup>2</sup>, the model has been designed for such paper. You can experiment to use weights from 160.. 250g/m<sup>2</sup>. The use of paper that is too thin causes the module will be too flabby, while too thick paper will be that the parts can be too difficult to assembly and can not fit together.

To glue model glue is best to use white glue and glue sticks. Where you have to use a Glue Stick, I have given in the text, while in other cases, use the White Glue. Kits according to the way the model is one of many possible. Before gluing, parts need to try on. In some cases, some parts need to be more trim.

The model can be retouched. Retouch done before gluing parts.

## Part B-1

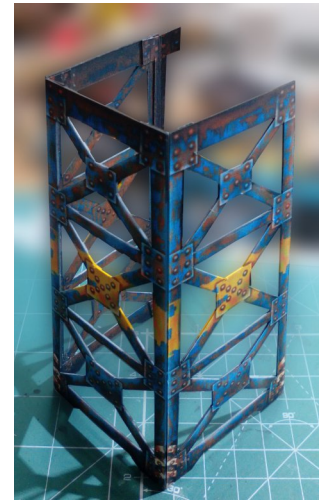
Execution model is best to start from the gluing part of the B-1. Print 4x part B-1.1 and B-1.2. After the bends, cut parts,



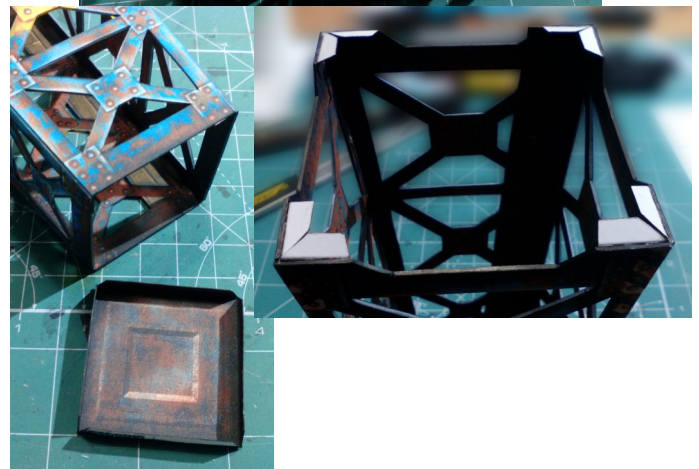
bending parts, paste and gluing in the middle part of the B-1.11, B-1.12 (page 11 print 2x). The best part of the glued glue stick. After gluing the parts best press rubber roller and allow to dry. After drying the cut parts.

Part B 1.1-to stick part B-1.2. Use White Glue. Then all four parts glued together. Part B-2.11 paste from the top of the structure. Plywood easiest to push long pencil with an eraser.

# 2



To the lower part of the B-1 B-part to stick-1.3..B 1.10. For mounting considered drawing pic. 2, which shows the location

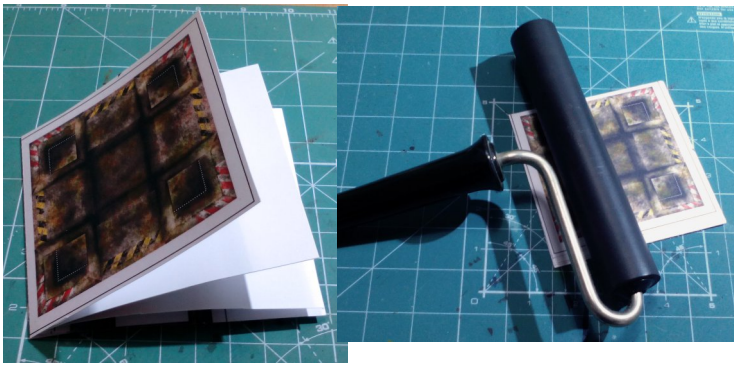


of parts B-1.3..B-1.10 on the base.

## Part B-5

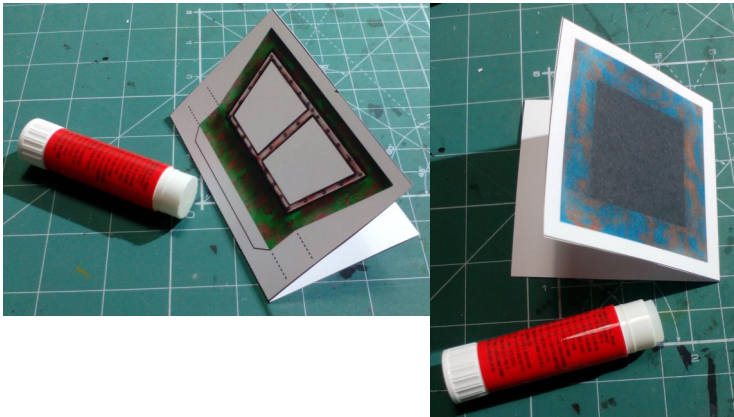
Parts stand B-5.1 fold trace, and cut. Print 2x part of the B-5.2 and cut. Then, glue sticks, parts B-5.2 Paste into the Part B-5.1. Sized element pressed against the rubber roller. So stand will be made sufficiently rigid (thickness of about 1.5 mm).



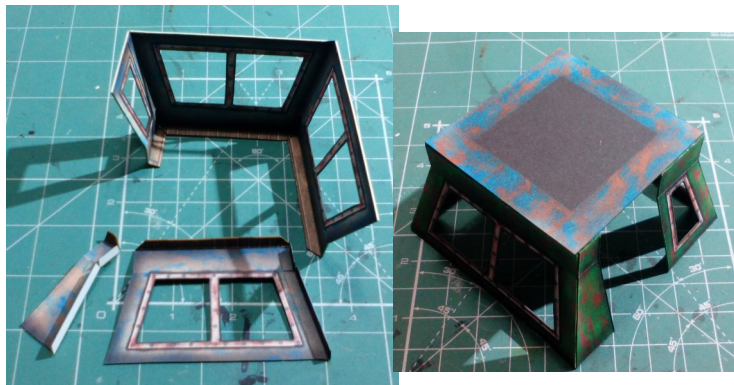


When drying ensure that the base is flat. Glued part of the B-1 attached to parts of B-5.1. Plywood best to push a pencil with an eraser through the holes in Part B-1.

## Part B-2



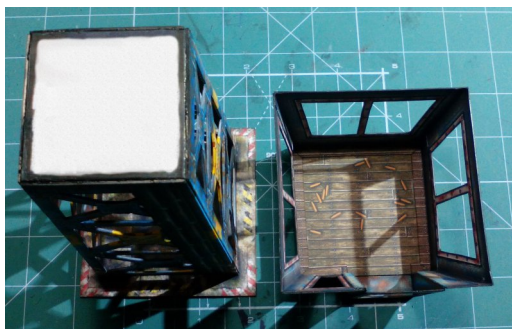
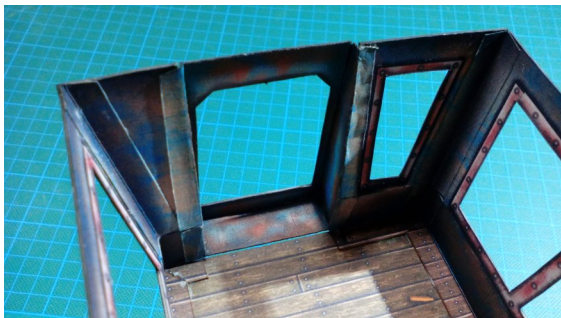
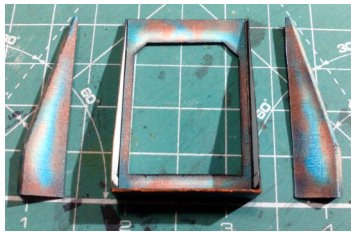
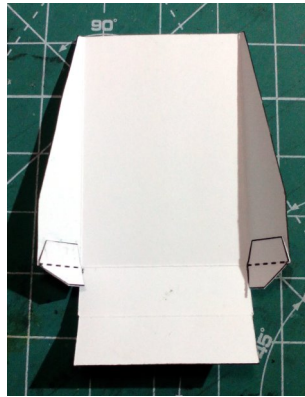
Parts GB-2.3, B-2.6 .. B-2.7 trace all bend, fold and glue glue stick. After gluing press rubber roller. Part B-2.10 trace bend,



fold and glue glue stick. Then, according to the figure pic. 1, parts B-2.4, B-2.5, B-2.8, B-2.9 combine parts B-2.1 .. B-2.3, B-2.6 .. B-2.7. This part attached to parts of the B-2.10.

## Part B-3

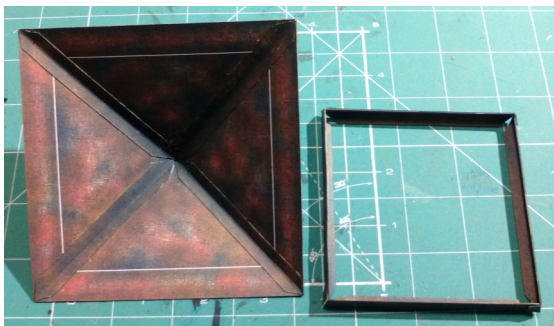
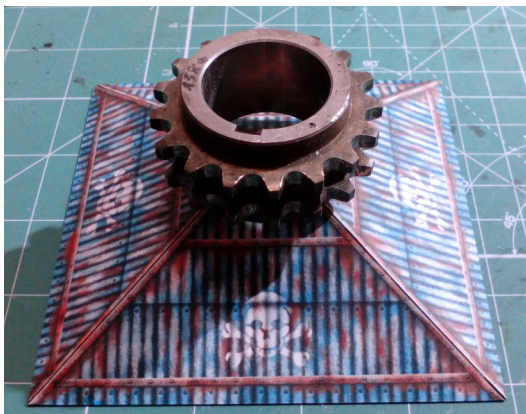
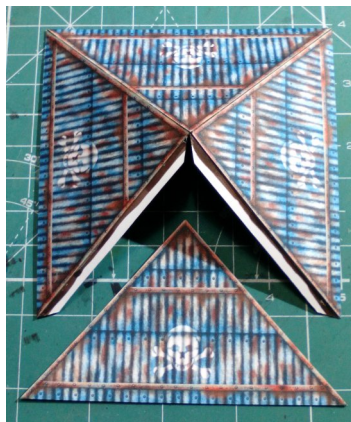
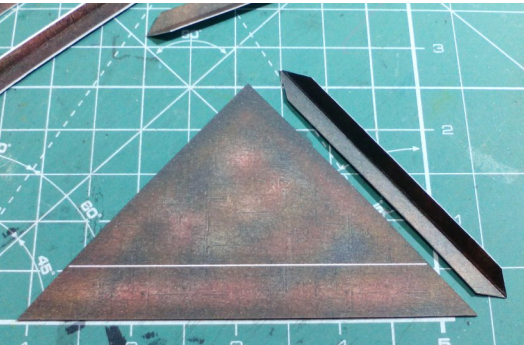
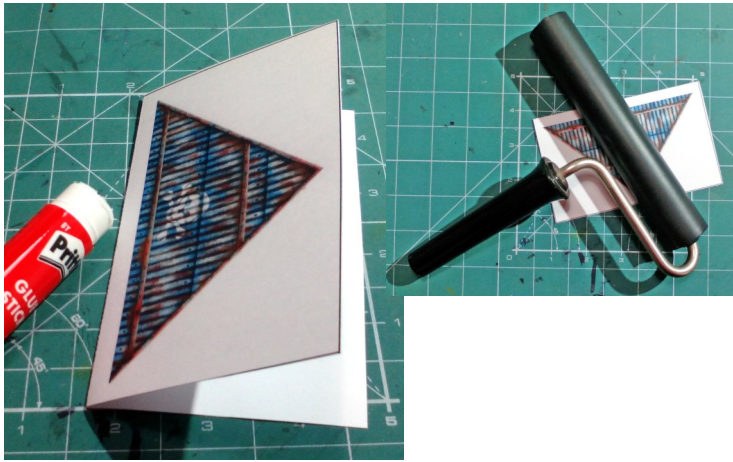
Part B 3.1-glued plywood B-3.2. Then stick to the part of the B-3.1-Part B 3.3 glue stick. Sized element pressed against the rubber roller. When dry, cut a hole marked with scissors. Then glue obtained element. To him stick part B-3.4 and B-3.5. Part B-3 attached to parts of the B-2.



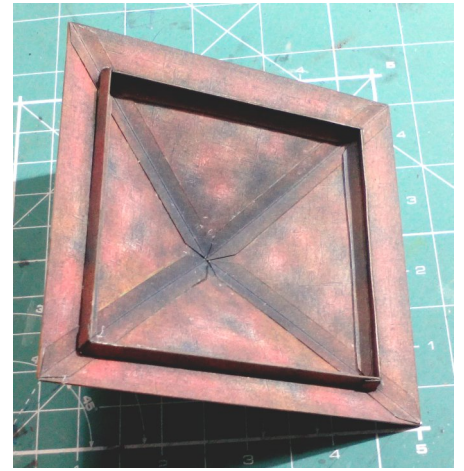
## Part B-4

Part B-4.1 and B-4.2 (2x print) fold and glue glue sticks and a rubber roller press. Part B-4.1 and B-4.2 clog playwoods B-4.3. Allow to dry under load on a flat surface. Part B 4.4-



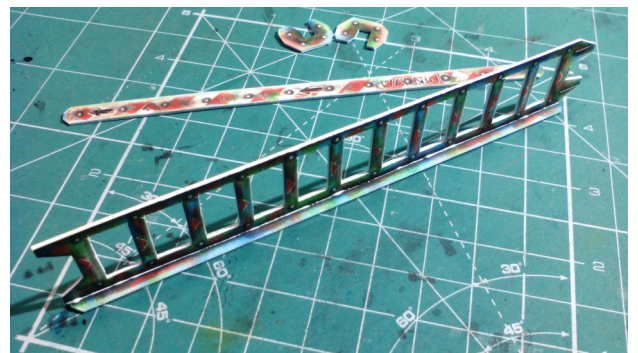
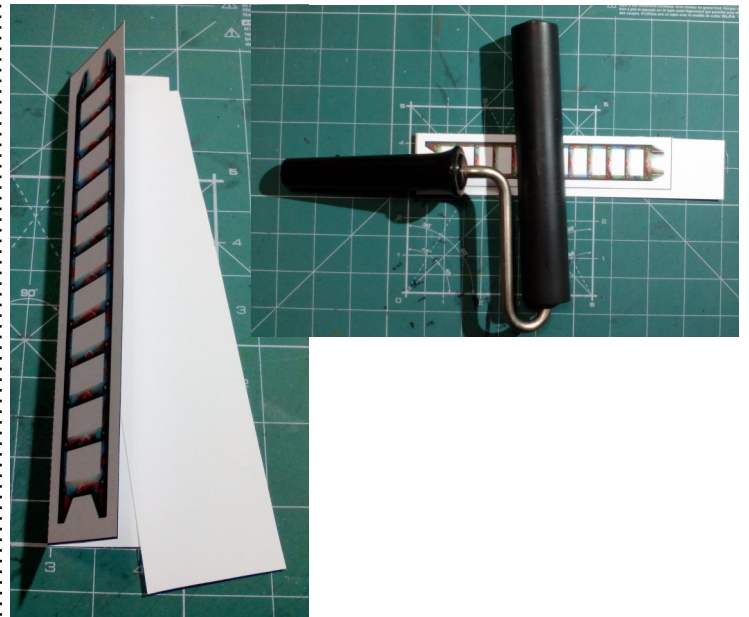


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fold and glue glue stick, then push the rubber roller. After cut of part B-4.4, glue, then stick to the Part B-4.

## Part B-6

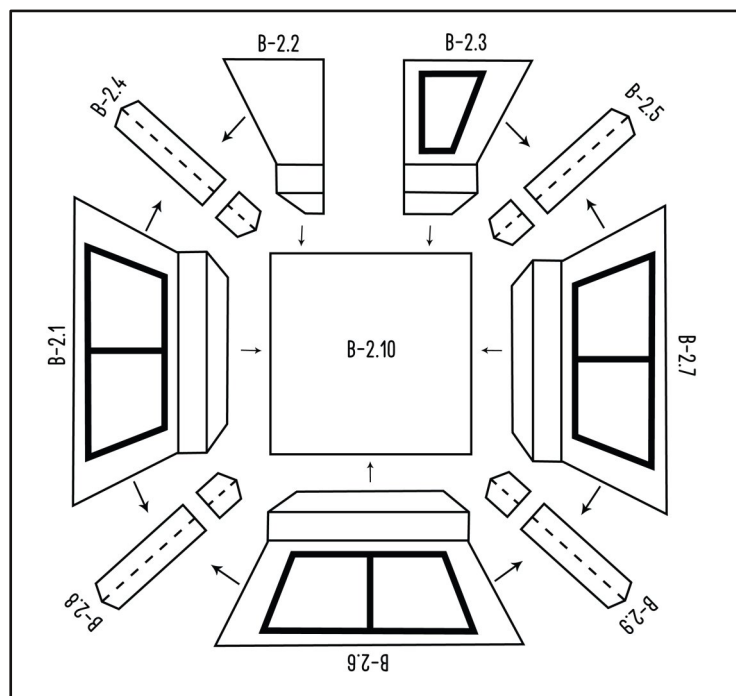




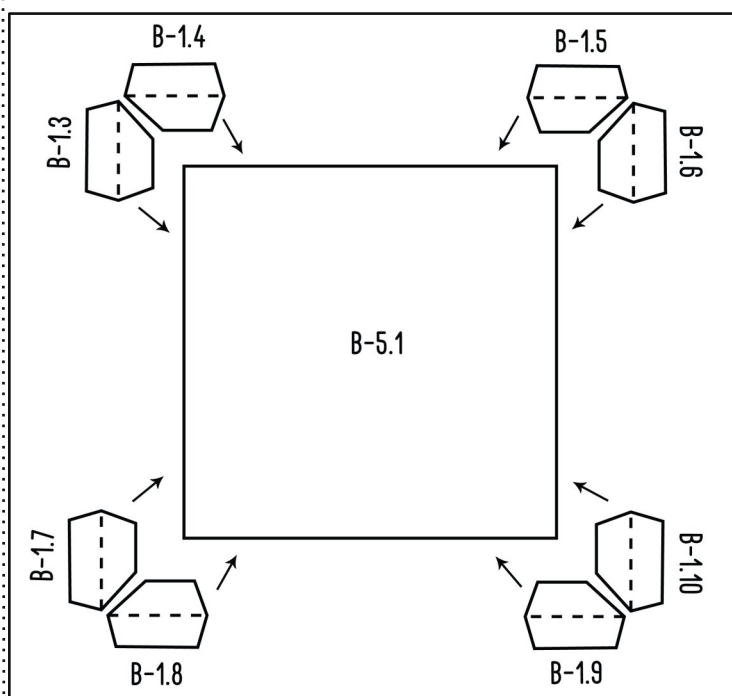
paste part B-6.7 and B-6.8. part B-6.4 and B-6.5 glue glue stick. All parts of the press rubber roller.

Part B 6.1-stick part B-6.2 and B-6.3 glue White Glue over to contact connection. To the resulting parts stick to the contact part B-6.4 and B-6.5.

For more information, tips, visit  
my blog:  
[www.darekpages.blogspot.com](http://www.darekpages.blogspot.com)



Pic. 1.



Pic. 2.

If you have any problems with the  
model, suggestions or other  
questions please write by  
[www.darekpages.blogspot.com](http://www.darekpages.blogspot.com)  
Show the completed model images  
of model in your game!